A. Fundamental theoretical concepts and terminology common to all three-dimensional art

and design activities, including the elements of design which may include line, shape,

form, space, value, texture, and color.

B. Organizing principles of three-dimensional design, which may include balance,

proportion, repetition, variety, scale, and emphasis.

C. Basic concepts and approaches to spatial organization.

D. Observational methods and theories central to practice of the three-dimensional arts.

E. Vocabulary and concepts specific to three-dimensional art.

F. Formal and content analysis of three-dimensional art using both historic and

contemporary examples.

G. Exploration and manipulation of various three-dimensional media including clay, plaster,

wood, stone, paper, wax and other

materials.

H. Analysis, evaluation and application of basic principles of color theory as they relate to

sculptural contexts.

I. Development and historic context of various sculptural materials and techniques.

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